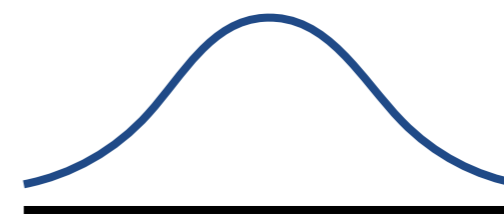


Generative adversarial networks

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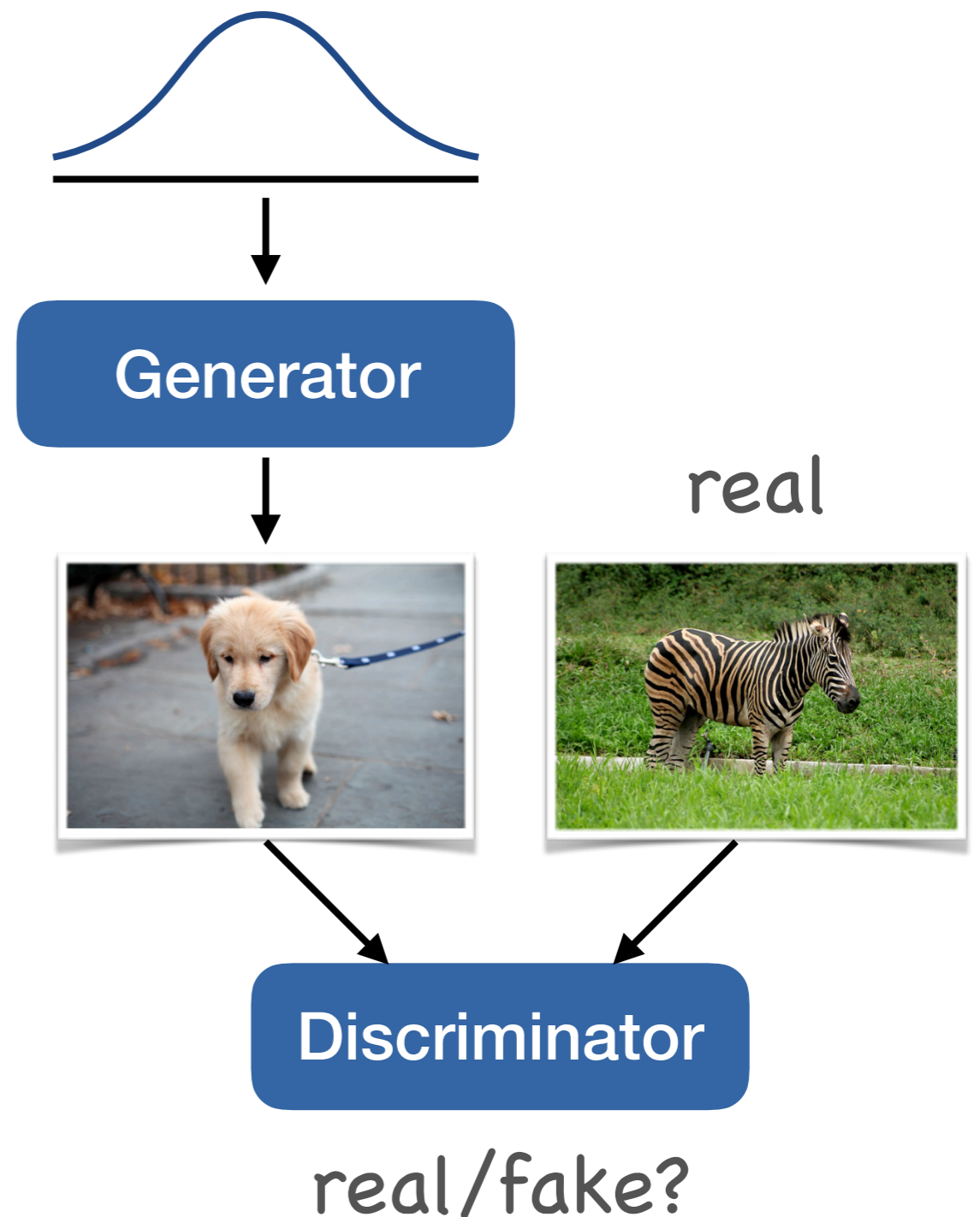
Transforming noise

- Input: Random noise
 - e.g. $\mathbf{z} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$
- Output: Image
- Objective
 - Output should look good



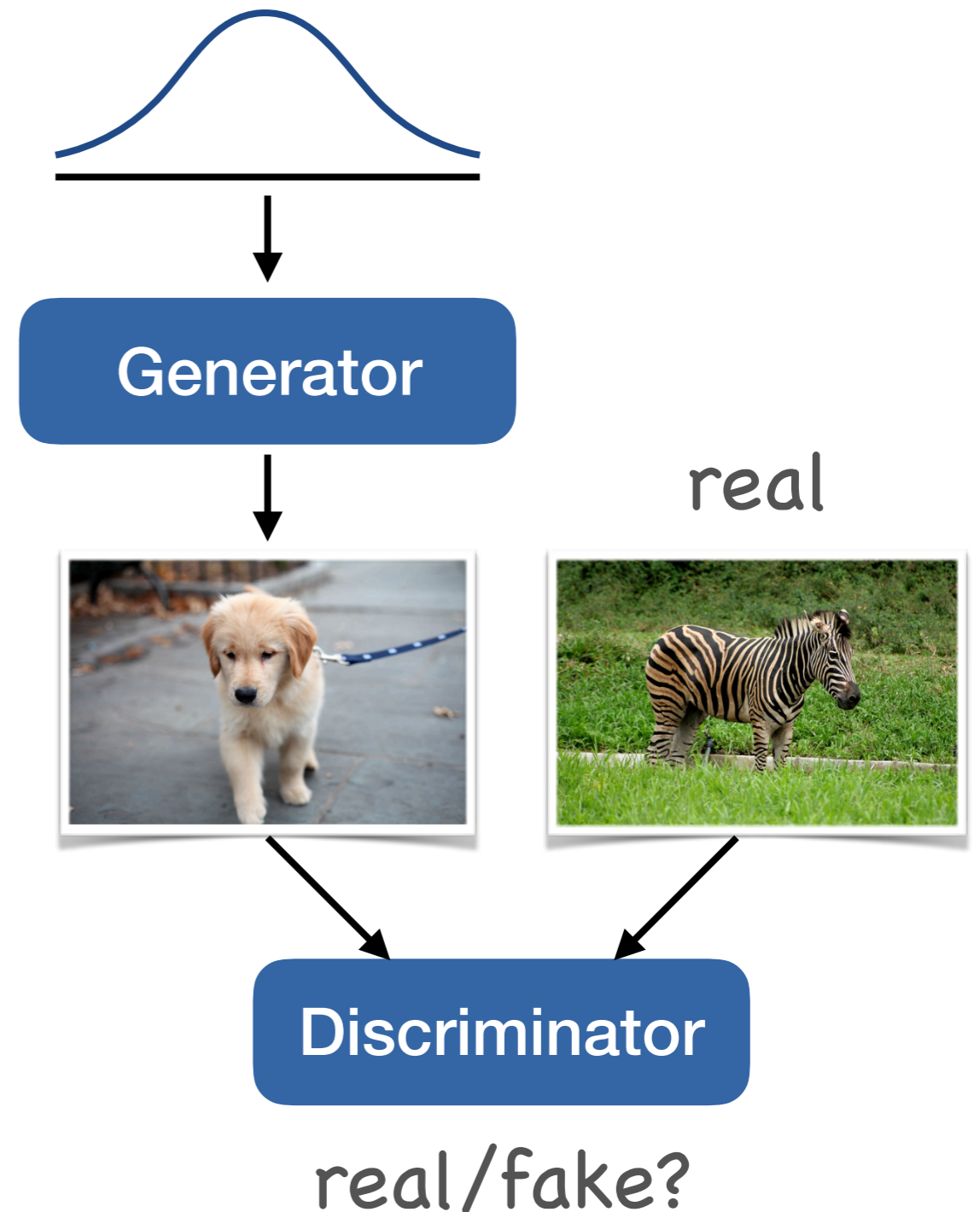
Judging output quality

- A second network
- Output looks like training data or not?



Adversarial objective

- Generator
 - Produce an image that fools discriminator
- Discriminator
 - Tell difference between generation and training data

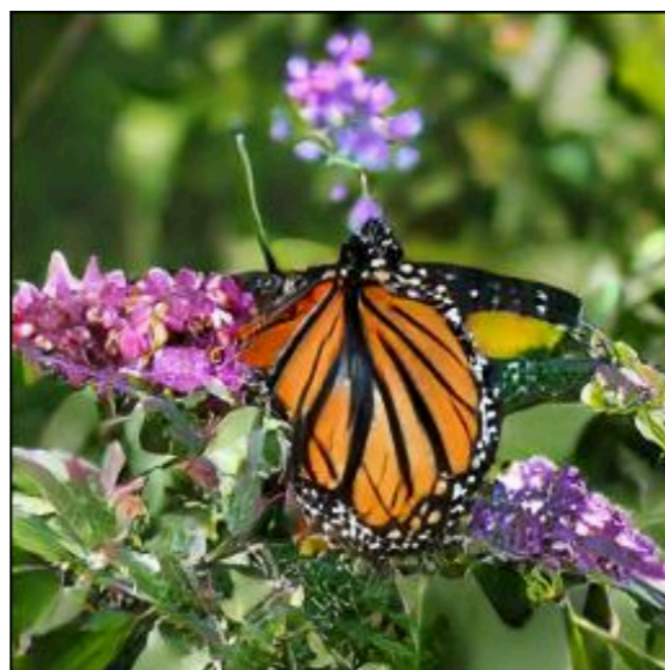
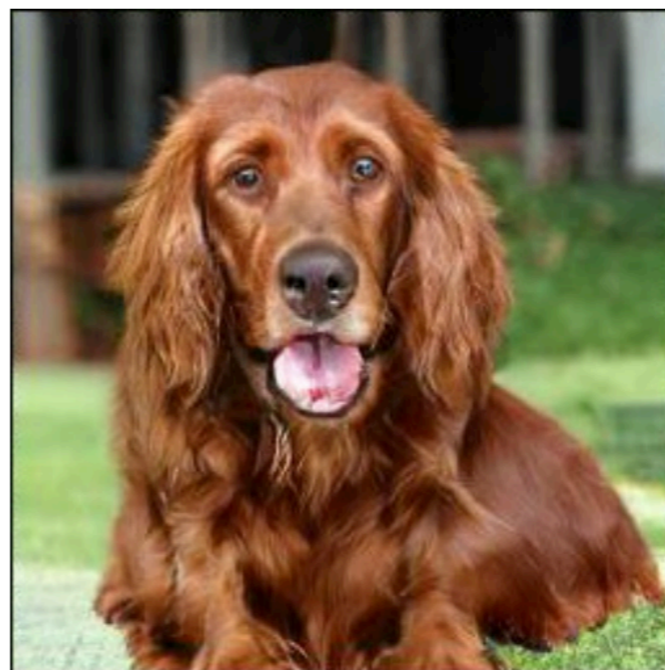


What does this optimize?

- Discriminator log-likelihood
- Jensen-Shanon divergence data distribution and generator distribution

GANs work!

- Sampling is *easy*
- Learn pixel-distance
- Loss on distributions



Applications – Super resolution

- Learn to up-sample images
- Input: Low-res image
- Output: HD image
- Loss
 - Reconstruct HD
 - GAN for sharp reconstruction

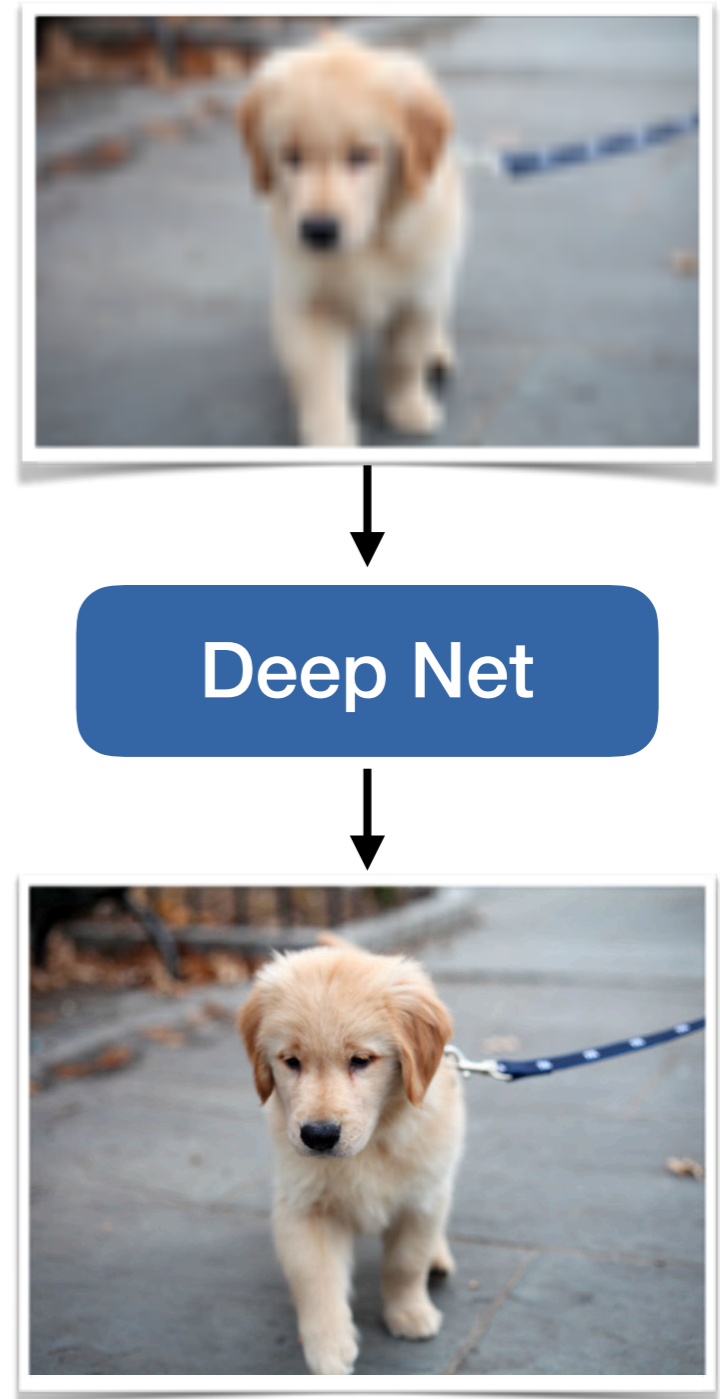


Photo-Realistic Single Image Super-Resolution Using a Generative Adversarial Network, Ledig et al., CVPR 2017

Applications - Text to image

- Input: text
- Output: Image
- Loss:
 - GAN
 - Does text and image fit or not?

"This bird has a yellow belly and tarsus, grey back, wings, and brown throat, nape with a black face"



Image source: StackGAN paper